Alex Gulko

[alex@gulko.net](mailto:alex@gulko.net) • 440-318-9046 • [linkedin.com/in/alexgulko](https://www.linkedin.com/in/alexgulko/)

# EDUCATION

|  |  |
| --- | --- |
| The Ohio State University Columbus, Ohio Bachelor of Science – Computer Science & Engineering + Artificial Intelligence | Expected graduation: May 2026  **Major GPA: 4.0** |

# SKILLS AND TECHNOLOGIES

* **Machine learning**: Python, PyTorch, Jupyter, Pillow
* **Web development (full-stack)**: JavaScript, TypeScript, HTML, CSS, Node.js, Vue.js, Svelte, Vite, Auth0
* **Cloud**: AWS, CircleCI, GitHub
* **Databases**: MongoDB, SQL, GraphQL
* **Other**: Java, C++, C#, .NET, Android Studio, Jira
* **Coursework**: Discrete Structures (Graphs, Trees), Asymptotic Analysis of Algorithms, Calculus, Linear Algebra

# EXPERIENCE

|  |  |
| --- | --- |
| **The Ohio State University – Researcher in Visualization and Machine Learning** | Sep 2022 – Present |

* Developed algorithms for data compression using Implicit Neural Representations with Adaptive Multi-Head splitting
* Ran experiments on Argonne National Laboratory ThetaGPU Supercomputer

|  |  |  |
| --- | --- | --- |
| **American Electric Power – Automated Testing Intern** |  | May 2023 – Aug 2023 |

* Developed a static code analysis tool for a proprietary scripting language to ensure AEP’s code quality
* Expedited code reviews at AEP from multiple days to 300 milliseconds
* Developed a dashboard to generate and review code quality reports with annotated code snippets through a progressive web app (Svelte, Vite, Node.js, TypeScript)
* Built a GitHub Actions pipeline to assess code on commits and pull requests and present the quality reports through the GitHub UI or a downloadable PDF (Node.js, TypeScript, Puppeteer)
* Wrote scripts for automated testing of an outage restoration and distribution grid optimization software suite ADMS using Eggplant Functional & DAI testing systems

|  |  |
| --- | --- |
| Hyland Software – Software Developer Shadow | May 2022 |

* Shadowed a Software Engineer with 7+ years of experience
* Wrote a backend for an online store in .NET with SQLite database connection
* Tested code using pipelines (CircleCI) and performed Static Analysis
* Practiced test-driven development and design patterns
* Learned the latest industry practices in .NET and C#

|  |  |
| --- | --- |
| Sigma – Founder, CEO | Dec 2019 – Sep 2020 |

* Developed a concept of a Decentralized Smart Home System to bring an affordable alternative to the market
* Showcased project at the California Science and Technology Fair (March 2020)
* Presented to Sputnik ATX startup accelerator CEO
* Led the development of a minimum viable product in a team of 5 people

# ENGINEERING PROJECTS

|  |  |
| --- | --- |
| **Grape I/O – Web Engineer – 1st place at HackAI** | Feb 2023 |

* Developed a machine-learning model to predict wine quality from chemical parameters in a team
* Web scraped a database of 200 wines with chemical properties
* Created an online dashboard for wine quality prediction and a model playground

|  |  |
| --- | --- |
| **Collision – Team Lead, Full-stack Engineer – 4th place at Hack OHI/O out of 220 teams** | Oct 2022 |

* Developed a full-stack application that integrates with Google Calendar and pulls data for multiple people to find a time slot within given constraints when everyone is available (Google OAuth 2.0 API, Vue.js, Node.js, Express.js)
* Assisted teammates in areas outside of their direct area of expertise, redistributed tasks, and rapidly reassessed the backlog when one of the teammates dropped out of the competition

|  |  |
| --- | --- |
| **ION – Primary Engineer** | May 2021 – Jun 2021 |

* Started as a class project to create a Java video game, but went beyond the assignment and developed a graphics library
* Developed a physics simulation engine, user-friendly graphics API, and a framework for game and app creation
* Wrote 3D ray-casting engine and a Minecraft-like 3D game using this library on pure Java

# LEADERSHIP EXPERIENCE AND VOLUNTEERING

|  |  |
| --- | --- |
| **Software Engineering Club – Founder, President** | Sep 2023 – Present |

* Started a club with 4 officers and 50+ members
* Organizing interactive workshops in full-stack web development
* Creating a program to provide any student with free cloud computing resources to launch their projects

|  |  |  |
| --- | --- | --- |
| **Science Olympiad – Event Supervisor, Test Writer** |  | Jan 2023 – Present |

* Developed exams for Cybersecurity and WiFi Lab (E&M Physics, Radio transmission)
* Supervised events at Invitational and State Tournaments